

Crewe Licensed Houses Pool League Constitution (November 2025)

NAME

The League shall be known as the Crewe Licensed Houses Pool League (the League or the CLHPL)

AIM

The aim of the League is to promote and support pool in Crewe and the surrounding area.

THE COMMITTEE

The committee shall be formed by the following positions:

- Chairperson
- Secretary
- Treasurer
- Fixtures and Knockout Secretary (Webmaster)

All committee members are voted into the above roles at the Summer League AGM, if a position becomes vacant at any time the committee may decide to co-opt someone to fulfil that position until the next AGM.

For any situation(s) not covered by this constitution, the committee will make decisions that, in their opinion are necessary, beneficial and in the best interests of the League and its players.

Any decision given by the League's committee is final.

ANNUAL GENERAL MEETINGS

Each AGM will have the following agenda items:

- Apologies
- Chairperson's report
- Treasurer's report
- Secretary's report
- Presentation of prizes and prize money, to be made by the Chairperson
- Committee re-elections (Summer League only)
- Proposals for rule changes
- New teams

Proposals for rule amendments must be put in writing to the Secretary at least 14 days before the date of the AGM. All proposals need to be seconded and the seconder cannot be from the same team as the proposer, these people must attend the meeting for these proposals to be heard.

All agendas must be posted on the CLHPL website and official Facebook page no less than seven days prior to the meeting date.

It is mandatory that each team is represented at the AGMs by either the team captain or named representative to vote on its behalf. Additional team members may attend the AGM as observers but aren't permitted to vote or enter discussions.

Ballot papers / voting slips will be used in all decisions on proposals at future AGMs Only ONE vote per team.

Any team not represented at an AGM will be subject to a fine of £10 unless apologies are given at least 24 hours in advance.

Each meeting must have a minimum of 50% of the committee in attendance in order for it to take place.

LEAGUE FORMAT

All League and KO matches will be played to the International 8 Ball playing rules.

The League will consist of divisions made up of an equal number of teams, where possible.

Promotion and relegation will be based on the top two and bottom two teams in each division, these numbers may be amended to accommodate numbers in divisions whilst forming a new season, at the discretion of the committee.

Prior to the start of each season teams will pay an entry fee of £30, this automatically enters each team into the Winter Team Knockouts / Summer Trios Knockout. Additionally, each team must pay a players' registration fee of £20 on or before the date of the AGM, teams can sign on as many players as they wish.

The League will present perpetual trophies to each divisional winner in addition to prize money to the top three teams in each division (subject to entries) in both the Summer League and the Winter League at each AGM.

All League trophies are the property of the League and any damage sustained to any trophy must be paid for by the person/team who received the trophy.

Trophies need to be returned to the Secretary two weeks prior to each AGM.

Where teams finish on level points and prize money and/or promotion or relegation is affected, a play-off between the teams at a neutral venue will decide final positions.

If a team fails to complete a season, all the team's previously played matches are declared void and the team's record and that of its players expunged. If, after failing to complete a full season, they wish to enter the League again, they will have to be voted back at the next AGM.

Applications for new teams entering the League will be discussed at the AGM. New teams entering the League will be subject to a £30 bond, this will be refunded after completion of all fixtures in full.

New teams normally enter in the lowest division. New venues can only enter one team, this can be discussed and agreed at the AGM.

All teams entering the League must have an adequate venue and table and official balls for match play; furthermore, the licensee must be a member of the local Pub-watch scheme and have been in the premises for at least six months (or at the committee's discretion).

Any teams owing money to the League will not be able to compete until the debt is settled.

If a venue closes, the committee will try (where possible) to move the team to an existing venue within the League until the season is completed.

At the discretion of the committee, player(s) or teams can be expelled from the League for any misdemeanour.

PLAYER REGISTRATION

Players must be 14 years of age or more to play, however, it is at the discretion of the licensee who is allowed into the venue to play.

New players can be signed on throughout the season by informing the Secretary 24 hours before a game or on the back of an official result sheet, providing both captains agree, with the player's name and signature. Players playing that aren't signed on in the correct manner, will result in them losing the frame.

Players can only play for one team in the same season.

No new players are allowed to be signed on for a team for the last two fixtures of the season.

No transfers allowed, except in exceptional circumstances and must be with the committee's agreement.

FIXTURES & MATCH FORMAT

Team:

All League matches to be played on Sunday evenings starting at 8 pm, minimum of four players to make a team - striking out time 9 pm. Captains may claim first game if opponents have no player available at 8 p.m. If any player is absent then the points are awarded to opposition.

The format is four singles, two scotch doubles and four singles, each frame is worth one point. A player may only play a maximum of two singles frames (plus a doubles) and cannot play their second frame before another player plays their first. There is a one-point deduction for each breach of this rule. Only the first singles frame counts towards the merits.

It is a requirement that a team has a minimum of four players to constitute a match.

The first player must be at the venue and ready to start the match at 8 pm with play being continuous, striking out time for players is 9 pm.

The home team is responsible for posting the result sheet on the relevant Facebook post by midday on Monday following the match. Failure to do so will result in their points from the match being deducted.

Any team wishing to rearrange a match can only do so by mutual agreement. The match must be played before the next fixture, and the Secretary informed.

Teams failing to fulfil a fixture without 24 hours' notice to the Committee will be fined £30, which will be used to reimburse the home venue. This match will need to be rearranged and played within 2 weeks. If the match is not played, the team failing to show will be removed from the League, subject to the League Committee discretion and will need to be voted back in, to be allowed to participate in the following season.

In League matches the home team breaks and referees' in the odd numbered frames, the away team breaks and referees' the even numbered frames.

All frames to be played in accordance with the International 8 Ball playing rules with the exception of rule 6j – Shot clock and rule 6e (8) – Coaching - A player will be allowed to ask the referee or his team Captain for advice on the rules, but not on shot selection.